









(Dis)abling Comics, "Crippling" the Comic Con, and Accessible Technologies

Session Begins 1:00 pm CST
Periodic Audio Testing Occurring

1

Useful Keyboard Shortcuts

- Full list - *Keyboard Shortcuts* from the *Help* menu on the Menu Bar.

- Chat: Move cursor to the Message text box
Windows: Ctrl+M
Mac: Command-M

- Speaker level Up:
Windows: Ctrl+Alt+Up Arrow
Mac: Command-Option-Up Arrow

- Speaker level Down:
Windows: Ctrl+Alt+Down Arrow
Mac: Command-Option-Down Arrow

2

More keyboard shortcuts

- Open Closed-Captioning window
Windows: Ctrl+F8
Mac: Command-F8

- Close Closed-Captioning window
Windows: Alt+F4 or Ctrl+W
Mac: Command-W

3

Listening to the Webinar

- The audio for today's webinar is being broadcast through your computer. Please make sure your speakers are turned on or your headphones are plugged in.
- You can control the audio broadcast via the Audio & Video panel. You can adjust the sound by "sliding" the sound bar left or right.
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**Closed Captioning is not visible via the Mobile App and there is limited access to the white board for individual's using voice over technology

Captioning

- Real-time captioning is provided during this webinar.
- The caption screen can be accessed by choosing the  icon in the Audio & Video panel.



- Once selected you will have the option to resize the captioning window, change the font size and save the transcript.

7

Submitting Questions

- You may type and submit questions in the Chat Area Text Box or press Control-M and enter text in the Chat Area
- If you are connected via a mobile device you may submit questions in the chat area within the App

Please note: This webinar is being recorded and can be accessed on the website at <http://www.ada-accessibletech.org> within 24 hours after the conclusion of the session.



8

Customize Your View

- Resize the Whiteboard where the Presentation slides are shown to make it smaller or larger by choosing from the drop down menu located above and to the left of the whiteboard. The default is "fit page"
- Resize/Reposition the Chat, Participant and Audio & Video panels by "detaching" and using your mouse to reposition or "stretch/shrink". Each panel may be detached using the icon in the upper right corner of each panel.

9

Setting Preferences

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- To turn off notifications (audible/visual)
 - Select "Edit" from the tool bar at the top of your screen
 - From the drop down menu select "Preferences"
 - Scroll down to "General"
 - select "Audible Notifications" then Uncheck anything you don't want to receive and "apply"
 - Select "Visual Notifications" then Uncheck anything you don't want to receive and "apply"
- For Screen Reader User – Set preferences through the setting options within the Activity Window (Ctrl+slash opens the activity window)

10

Technical Assistance

- If you experience any technical difficulties during the webinar:
 1. Submit a message regarding your issue via the chat area and the Moderator will address your concern via a private chat with you and/or refer it to one of the Great Lakes ADA Center IT Staff to contact you off line; or
 2. Call 877-232-1990 (V/TTY)

11



(Dis)abling Comics, "Crippling" the Comic Con, and Accessible Technologies

July 18, 2019

Professor Diane R. Wiener
Burton Blatt Institute at Syracuse University

Presenter: Diane R. Wiener

- Research Professor and Associate Director of Interdisciplinary Programs and Outreach, Burton Blatt Institute at Syracuse University.
- Founding Director of Syracuse University Disability Cultural Center.
- Appointed by Chancellor Kent Syverud as Co-Chair (with Barry L. Wells) to serve on the University-wide Council on Diversity and Inclusion.

13

Today's Main Themes

1. Representations of disability as they appear in comics and related media.
2. Comics and related media as produced by (dis)abled artists, writers, editors, producers, etc.
3. The ways that these media are (and, in some cases, are not) accessible to divergent constituents, readers, and participants who have disabilities.

14

When we refer to "access"

It is important to consider the multiplicity of meanings

- who is represented, how, and by whom
- disabled people in field
- access of the content itself

15

Honors Course: (Dis)abling Comic Books (1 of 5)

- [Syracuse University: HNR 360: \(Dis\)abling Comic Books](#)

From Spring 2019 Course Description

- "Crippling" the Comic Con is an international, interdisciplinary symposium on disability and popular culture ("Crip Con," for short), with a focus on comics, graphic novels, manga, and various related representations, held at Syracuse University. The scholarly and comics convention elements denoted in the term "con" amplify the critical underpinnings of the event.

Source:
suhonorscourses.flywheelsites.com/class/disabling-comic-books-4/

16

Honors Course: (Dis)abling Comic Books (2 of 5)

- [Syracuse University: HNR 360: \(Dis\)abling Comic Books](#)

From Spring 2019 Course Description

Honors students participating in this unique, rigorous seminar will explore:

- the vitality of comics as a form of longstanding cultural commentary promoting empowerment within and across disenfranchised populations, including People with Disabilities/Disabled People

Source:
suhonorscourses.flywheelsites.com/class/disabling-comic-books-4/

17

Honors Course: (Dis)abling Comic Books (3 of 5)

- [Syracuse University: HNR 360: \(Dis\)abling Comic Books](#)

From Spring 2019 Course Description

Honors students participating in this unique, rigorous seminar will explore:

- how disability and numerous, intersecting identities, affect the politics of representation, audience voicedness and reception, and intertextual interpretation - the pros, cons, and nuances accompanying the reimagining of historical comic representations alongside the complexities of creating contemporary, at times "still" problematic representations

Source:
suhonorscourses.flywheelsites.com/class/disabling-comic-books-4/

18

Honors Course: (Dis)abling Comic Books (4 of 5)

- [Syracuse University: HNR 360: \(Dis\)abling Comic Books](#)

From Spring 2019 Course Description

Honors students participating in this unique, rigorous seminar will explore:

- analyses and promotion of inclusive and accessible artistic production (including comics in multiple formats and via varied platforms) --creative marketing and public relations principles

Source:
suhonorscourses.flywheelsites.com/class/disabling-comic-books-4/

19

Honors Course: (Dis)abling Comic Books (5 of 5)

- [Syracuse University: HNR 360: \(Dis\)abling Comic Books](#)

From Spring 2019 Course Description

Honors students participating in this unique, rigorous seminar will explore:

- the roles within and adaptations of comics into myriad forms and contexts, including film, television, music, poetry, gaming, toys, as well as vice versa (i.e. comics arising from and being inspired by a spectrum of popular cultural "products")

Source:
suhonorscourses.flywheelsites.com/class/disabling-comic-books-4/

20

**(Dis)abling Comics, "Crippling" the Comic Con,
and Accessible Technologies**

You May Type and Submit questions in the Chat Area Text Box
or press Control-M and enter text in the Chat Area

Questions?

21

“cross-disabilities”

What is a “cross-disabilities” perspective and commitment?

22

Recent Cinematic Example

Re: Connection between Disability Rights and Mental Health Awareness

- Example: **Dark Phoenix** (June 2019 release)
- [About Dark Phoenix](#) | Twentieth Century Fox

Source: darkphoenixtickets.com/synopsis/

23

“Crippling” the Comic Con, aka CripCon

- Web: crippingthecon.com

Bi-annual symposium provides participants with opportunity to engage in broad array of **reflective discussions** about **representations of disability** that exist “**beneath the surface**” and explicitly within mainstream **popular cultures** both **nationally and internationally**, particularly the popular culture phenomena of **comic books, graphic novels, and manga**

24

Inclusive Guide

- [A Guide to Planning Inclusive Events, Seminars, and Activities at Syracuse University \[PDF, 27 pages\]](#)
(Disability Cultural Center, Syracuse University; 2018 ed., Pollack & Wiener)
- Source: sudcc.syr.edu/_documents/DCC%20Inclusive%20Event%20Planning%20Guide__December%202018.pdf

The Access Avengers

- **The Access Avengers**
United States
"Crippling" the Comic Con, aka CripCon
Syracuse University
- [Meet the Access Avengers](#)
Source: crippingthecon.com/meet-the-access-avengers/



Department of Ability

- **The Department of Ability (DOA)**
United Kingdom
- Source: departmentofability.com



Hydro Girl

- **Hydro Girl**
Australia



- [The Adventures of Hydro Girl – The Creators](#)
Source:
sarahrenehan.wixsite.com/hydrogirlofficial/the-creators

28

Graphic Audio: A Movie in Your Mind

- Example:
[Captain Marvel: Liberation Run on Graphic Audio](#)
Audio Clip, 5:45 min. and Audio Trailer, 2:27 min. [free]
Running Time: 6 hours [purchase options]
Source: graphicaudio.net/captain-marvel-liberation-run.html
- [Video: Trailer - Captain Marvel: Liberation Run Audiobook \[YouTube, CC, 2:27 min.\]](#)
Source: youtube.com/watch?v=bpLv25QoRPM

29

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Questions?

30

Graphic Medicine

- [About Graphic Medicine – Who is behind the Website?](#)
Graphic Medicine
Source: graphicmedicine.org/about/
- **Stay Tuned:**
“Crippling” Graphic Medicine: A Symposium at Syracuse University in 2019-2020

31

Examples from Popular Culture (1 of 4)

- Comics, Films, TV, Varied and Related Media; Superheroes/Sci-Fi/Fantasy
- Example: **Marvel’s X-Men** Franchises and Multi-Verse
- [MUTATIS MUTANDIS: An Emergent Disability Aesthetic in “X-2: X-Men United”](#)
Disability Studies Quarterly, Winter 2004, Volume 24, No. 1
Source: dsq-sds.org/article/view/874/1049

32

Examples from Popular Culture (2 of 4)

- Animated, Full-Length Film; Geared to Children of All Ages and Adults
- Example: **Finding Dory**
- [‘Suck it, Bipeds’: Finding Dory’s Disability Narratives](#)
Source: huffingtonpost.com/diane-r-wiener-phd-lmsw/suck-it-bipeds-finding-do_b_10579448.html

33

Examples from Popular Culture (3 of 4)

- Live Action, TV, Streaming; Blend of Nonfiction and Fictional Narrative
- Example: *Special* on Netflix (starring Ryan O’Connell, as himself)
- [Ryan O’Connell Came Out of the Disability Closet. Now He’s Changing the Conversation](#)
Source: time.com/5562895/ryan-oconnell-special-disability-representation/

34

Examples from Popular Culture (4 of 4)

- Live Action, TV; Fiction/Fantasy
- Example: *Game of Thrones* on HBO
- [Game of Thrones: A Portrayal of Disability Done Well](#)
Disability in Media Review Blog
Ohio State University
Source: u.osu.edu/kovacevich.9/game-of-thrones/

35

Disabled Characters; Nondisabled Actors

- Typically, disabled characters continue to be played by nondisabled actors
- [Able-Bodied Actors Play 95% of Disabled Characters in Top 10 TV Shows, Says New Study](#)
Source: variety.com/2016/tv/news/disabled-actors-television-study-1201813686/
- **Note:** This article is three years old, but the pattern persists...

36

CripCon17 Morning Plenary Panel

Audio clips from the
[Video: CripCon17 Morning Plenary Panel](#)
[YouTube, CC, 1 hour and 32 minutes]
Source: youtu.be/SiyCtCWctAU



37

Marvel Comics & Accessibility

[Marvel agrees to make comics more accessible](#)
Source: apple.news/AuPYkXu7rRsCJaicYjjCzPQ

[Marvel is turning some of its best-known comic books into audiobooks](#)
Source: engadget.com/2019/06/02/marvel-audiobooks/

38

Groundbreaking Work (1 of 2)

José Alaniz.
**Death, Disability, and the Superhero:
The Silver Age and Beyond.**
University Press of Mississippi, 2014

39

Groundbreaking Work (2 of 2)

Chris Foss, Jonathan W. Gray, and Zach Whalen.
Disability in Comic Books and Graphic Narratives (eds.).
 Palgrave MacMillan, 2016

40

Approaches to Consider

• Tactile comics	• Websites
• Closed and open captions	• Space and Lighting
• Transcripts	• Ingredients
• Descriptive audio	• Scents
• Alt-text	• Pace and pauses
• Image descriptions	• Language choices

41

Accessibility Goals

- Accessibility at comic cons
- Accessibility at academic gatherings
- Accessibility at public events
- Accessibility in media and online
- Accessibility everywhere

42

Thank You For Your Attention!

Professor Diane R. Wiener
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43

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Questions & Archive

The session today was recorded and will be archived
 at www.ada-accessibletech.org

44



Learn more and register at
www.ada-accessibletech.org

NEXT WEBINAR:
 Evaluating & Managing Accessibility in 3rd Party Web Content

SEPTEMBER 19, 2019 AT 1:00 PM [CENTRAL]



The Accessible Technology Webinar Series is sponsored by the Great Lakes, Pacific, and Southeast ADA Centers. Members of the ADA National Network.

45
